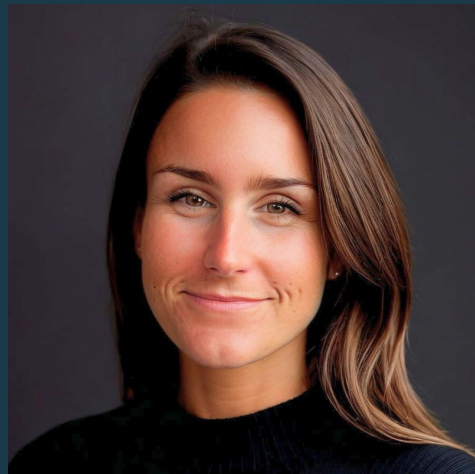


# Strengthening Executive Functions By Becoming a Predictor

*The GrowNOW  
Internal Skills Model*



# What We'll Cover Today (90 Minutes)

0:00 – 0:15

**What Are Executive Functions?**

0:15 – 0:30

**The Three Zones & Growth Mindset**

0:30 – 0:45

**The Internal Skills: Visual Imagery & Self-Talk**

0:45 – 1:00

**Time Blindness & Conditional Thinking**

1:00 – 1:15

**Becoming a Predictor: The Core Model**

1:15 – 1:30

**Practical Strategies for Home, School & Clinic**

SECTION 1

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# What Are Executive Functions?

*The internal skills that allow us to manage ourselves — and direct our future*

# Executive Functions: Defined

- EF skills develop gradually across the first two decades of life — peaking around ages 25–30
- They become more critical as children move into the world with decreasing adult supervision
- EF skills are the foundation every child needs to navigate school, relationships, and life
- These skills cannot be measured the same way we measure other academic abilities
- They are developed through varied experiences and real interpersonal relationships — not lectures
- EF is not about KNOWING what to do — it is about DOING what you know, when it matters

**"It's not a matter of intelligence. It's a matter of performance." — Dr. Russell Barkley**

# What Do Lagging EF Skills Look Like?

## At School & Home

- Waits until the last minute to start large tasks
- Does homework but never turns it in
- Backpack full of crumpled papers and clutter
- Difficulty starting tasks without immediate payoff
- Every day looks the same — home, screen, sleep

## Social & Planning

- Thinks tasks take far longer than they really do
- Does work in the wrong order of priority
- Few diverse social experiences outside school
- Overwhelmed by multi-step or open-ended tasks
- Struggles with transitions and unexpected change

# EF Is a Performance Problem, Not a Knowledge Problem

The student often **KNOWS** what to do — but cannot **DO** it when it counts

## In the classroom

Can explain the steps to solve a problem — but cannot initiate the task independently

## At home

Knows they should pack their bag the night before — but stands unprepared every morning

## Socially

Understands what an apology looks like — but cannot produce one in the moment of conflict

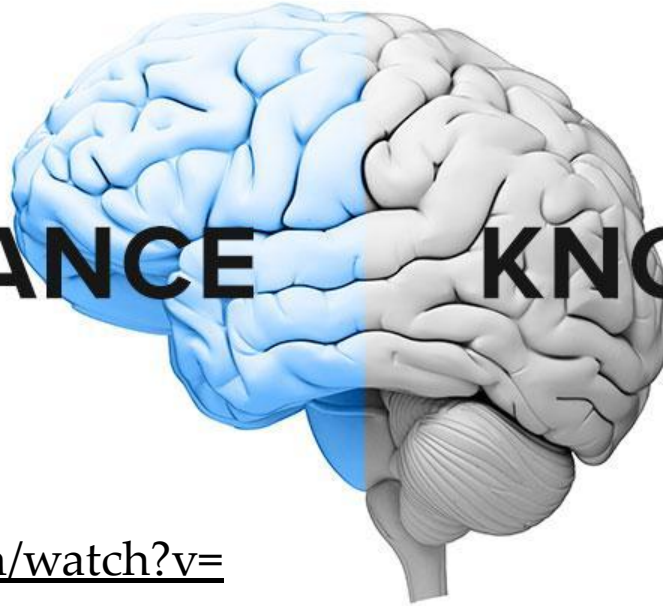
## Long-term goals

Can describe what they want for their future — but cannot connect today's actions to that future

# The Brain

The back is where we Learn - The front is where we DO

**PERFORMANCE KNOWLEDGE**

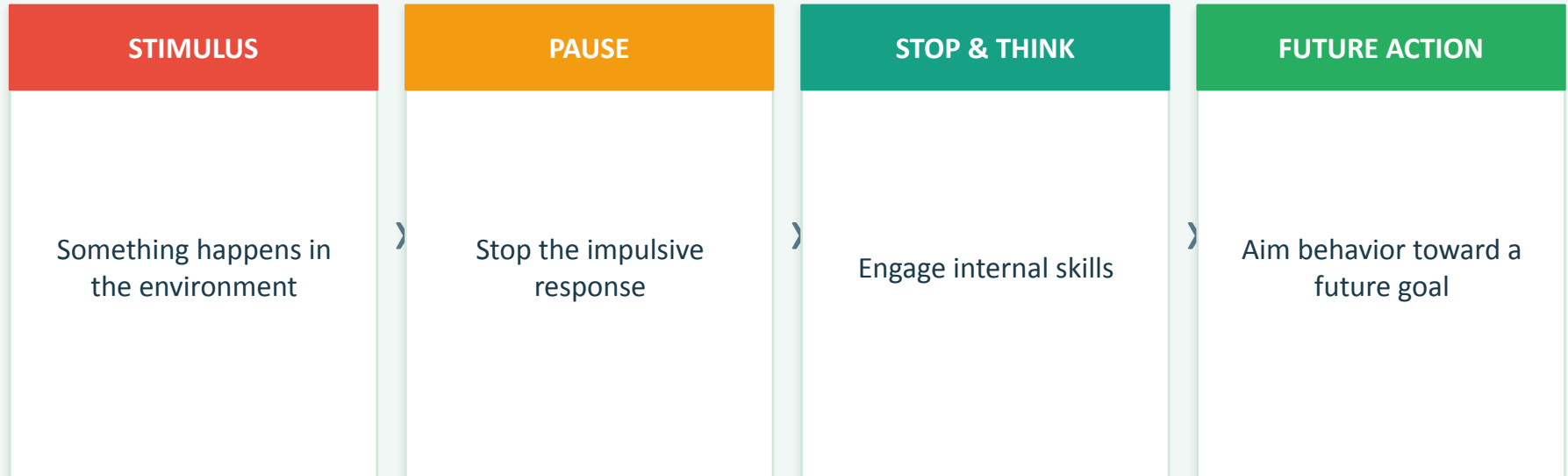


<https://www.youtube.com/watch?v=58gU8tsxkkI>

Source: Dr. Russell Barkley: russellbarkley.org

# Executive Functions: The Human PAUSE

*Humans are the ONLY species that can sustain behavior in the ABSENCE of a direct consequence — because we can PAUSE.*



**Creating and sustaining MOTIVATION even with a DELAY — that is the core job of Executive Functions.**

*Source: Dr. Russell Barkley — [russellbarkley.org](http://russellbarkley.org)*

# The 7 True Executive Functions — Hierarchy

- |   |                                  |   |
|---|----------------------------------|---|
| 1 | <b>Self-Awareness</b>            | Self-directed attention — noticing your own behavior and internal state |
| 2 | <b>Inhibition</b>                | Self-restraint — STOP self from responding on impulse                   |
| 3 | <b>Non-Verbal Working Memory</b> | Visual imagery — mentally picturing the past and forecasting the future |
| 4 | <b>Verbal Working Memory</b>     | Internal self-speech — The Brain Coach that guides your actions         |
| 5 | <b>Emotional Self-Regulation</b> | Using words and images to manage how you feel and stay on task          |
| 6 | <b>Self-Motivation</b>           | Motivating yourself to complete tasks without external rewards          |
| 7 | <b>Mental Play</b>               | Planning and problem solving — running mental trial and error           |

*Source: Dr. Russell Barkley — [russellbarkley.org](http://russellbarkley.org)*

# EF Are Actions Directed at the SELF

From responding to the world → to changing yourself and your future

Designed to

**Change SELF**

Actions toward

**SELF**

Stop responding

**To the world**

Goal:

**Change SELF's future**

# From Prompt Dependence → Independence

The ultimate goal of all EF intervention is building independence

FULL PHYSICAL

PARTIAL PHYSICAL

MODELLING

GESTURAL

VERBAL

VISUAL → INDEPENDENT

▶ Video

# Dr. Russell Barkley: What Are the True Predictors of Success?

<https://www.youtube.com/watch?v=7LpcL57k53Y>

Duration: ~4 min

*Watch before revealing the three predictors on the next slide.*

# What Are the TRUE Predictors of Long-Term Success?

Not GPA. Not test scores. Not IQ.

1

## Independent Social Relationships

The ability to independently form, maintain, and repair social connections — without adult coaching in the moment

2

## Independent Emotional Management

The ability to independently manage, regulate, and recover from emotional states — without external regulation

3

## Independent Life Management

The ability to manage your own life — problem solve, plan, organize, and follow through on responsibilities

SECTION 2

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# The Three Zones & Growth Mindset

*Where EF shows up — and the mindset needed to build it*

# EF Shows Up Across Three Zones

Executive Function challenges do not live only in the classroom

## ACADEMIC

Starting and completing homework, managing long-term projects, organizing materials, meeting deadlines, asking for help, managing time in class

## HOME

Morning routines, chores, managing screen time, preparing for the next day, emotional regulation with family, tolerating non-preferred tasks

## SOCIAL

Initiating conversations, reading the room, managing frustration in play, taking turns, repairing relationships, handling transitions with peers

# Growth Mindset: The Foundation for EF Development

- Experiences low threat and high challenge — the ideal condition for learning
- Is relaxed and emotionally engaged — the brain can take risks in thinking
- Has comfort in making mistakes, trial and error, and learning through failure
- Is flexible, motivated, able to follow directions and take feedback
- Believes that effort and struggle are the pathway — not a sign of inadequacy
- Understands that skills are BUILT over time — not fixed or innate

*"We value natural effortless accomplishment over achievement through effort." — Malcolm Gladwell*

# Fixed Mindset vs. Growth Mindset in EF Development

## Fixed Mindset

- Instant gratification — devalues effort
- Failure is an identity: "I AM a failure"
- Effort is a THREAT — it reveals weakness
- Avoids challenge — exerts as little effort as possible
- Skills are fixed — "I just can't do this"

## Growth Mindset

- Delayed gratification — values the process
- Failure is an action: "I failed THIS time"
- Effort is the PATH — it builds strength
- Seeks challenge — it's how skills develop
- Skills are built — "I can't do this YET"

# Instant Gratification: The Enemy of EF Development

Today's world has engineered away the very conditions that build executive functions

## Boredom is eliminated

Boredom is when the brain practices visual imagery and mental play — screens remove this completely

## Effort is bypassed

Google, AI, and smartphones solve problems instantly — removing the planning and problem-solving process

## Delay is removed

Same-day delivery, instant streaming, touchscreen response — every system trains the brain to expect NOW

## Social is filtered

Online interaction removes the real-time, unpredictable demands that build social EF skills

## Failure is avoided

Over-scaffolded environments remove the productive struggle that builds self-regulation and resilience

*Source: Carol Dweck: Mindset (2016)*

SECTION 3

# The Internal Skills: Visual Imagery & Self-Talk

*The two engines that power all Executive Functioning*

# Internal Skill #1: Non-Verbal Working Memory

## Visual Imagery — Mental Movies

- All Executive Functioning STARTS with Visual Imagery — mental movies we run in our minds
- "SEE to yourself, SENSE to yourself" — this is the engine of imagination and planning
- RE-IMAGE the relevant past (Hindsight) — what happened before? what worked? what didn't?
- FORECAST into the future (Foresight) — what will this look like? how will it feel?
- Varied experiences build a richer Episodic Memory — the raw library for future prediction
- First we SEE — then LATER (with a delay) we DO

**Executive Functioning involves our IMAGINATION — and it can be directly trained.**

*Source: Dr. Russell Barkley — [russellbarkley.org](http://russellbarkley.org)*

# Non-Verbal Working Memory: Hindsight & Foresight

## Two directions of the same mental movie camera

### HINDSIGHT

*Re-image the Relevant Past*

- Replay what happened before in similar situations
- Extract what worked and what didn't
- Build Episodic Memory — the brain's prediction database
- "What has this looked like before?"
- Varied experiences = richer hindsight = better foresight

### FORESIGHT

*Forecast Into the Future*

- Project yourself into the future scenario visually
- Pre-experience the emotions of the outcome
- Run mental simulations before committing to action
- "What will this look like when it's done?"
- Foresight is the bridge between NOW and the future

# Why Screens Weaken Non-Verbal Working Memory

## Screens eliminate the conditions that naturally build visual imagery

### Boredom removed

Unstructured boredom is when the brain practices mental movies — screens fill every gap instantly

### Imagery pre-supplied

Screens provide images so the brain doesn't have to generate them — the muscle goes unused

### Play replaced

Screen play is passive and reactive — it replaces the generative imagination of physical and symbolic play

### Experiences narrowed

Fewer varied experiences means less Episodic Memory to draw from when building predictions

### Instant gratification

Every screen system is engineered to deliver NOW — this trains the brain away from future-oriented thinking

*Source: Sarah Ward — [efpractice.com](http://efpractice.com) | Mazurek & Engelhardt (2019)*

# Internal Skill #2: Verbal Working Memory

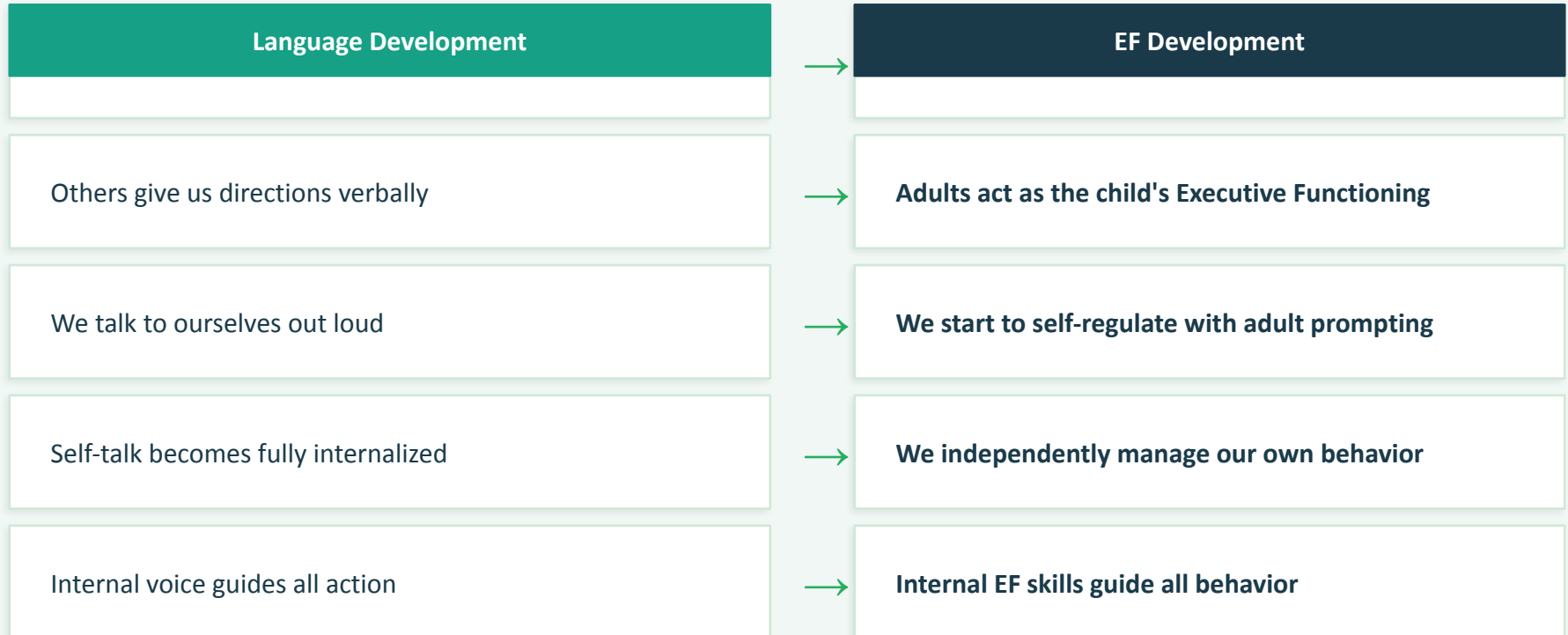
## The Brain Coach — Internal Self-Talk

Ages 0–3	Language directed outward to others — no self-talk yet, no internal guidance
Ages 3–5	Children begin talking to themselves out loud — self-talk is public
Ages 5–7	Face and larynx become suppressed — language begins moving PRIVATE
Ages 9–12	Full Internal Private Language is established — verbal self-regulation is online

***"What you SAY starts to control what you DO!" — Dr. Russell Barkley*** Source: Dr. Barkley & Dr. Lev Vygotsky

# Language: From PUBLIC to PRIVATE

The same process that happens with language happens with ALL Executive Functions



# Visual Imagery + Self-Talk: They Must Work Together

*Neither skill works in isolation. Visual Imagery provides the mental movie; Self-Talk writes the script and directs the action.*

## Non-Verbal Working Memory

### *Visual Imagery*

- See the scenario in your mind before it happens
- Re-image the relevant past to extract lessons
- Forecast into the future — run the mental simulation
- Pre-experience the emotion of the outcome
- Mental trial and error: Plan A, then Plan B

## Verbal Working Memory

### *The Brain Coach*

- Talk to yourself internally throughout the task
- State your plan out loud in your head
- Self-instruct: "First I will... then I will..."
- Provide self-encouragement when challenge arises
- Catch errors and redirect before they escalate



# The EFDD Brain



**Non-Verbal  
Working  
Memory**

**Verbal Working  
Memory**

**WEAKENED & DISCONNECTED**

SECTION 4

# Time Blindness & Conditional Thinking

*If you can't perceive time — you can't plan toward the future*

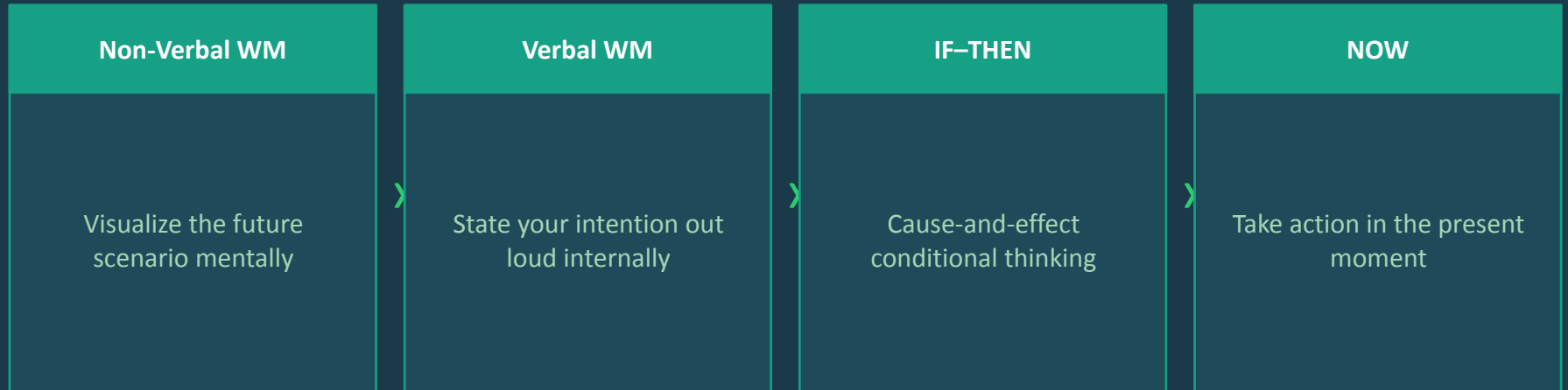
# Developing the Time Horizon: How Far Can They See?

"90% of task planning happens in a DIFFERENT time and space from where you execute it." — Sarah Ward

Age 2	NOW only	Ages 12–16	2–3 days
Ages 3–5	5–20 minutes	Ages 17–23	2–3 weeks
1st Grade	Several hours	Ages 23–35	3–5 weeks
3rd Grade	8–12 hours		

# Conditional Thinking

**IF** it's going to **LOOK** like that —  
**THEN** this is what I need to do **NOW**



# Episodic Memory: The Fuel for Future Thinking

You can only forecast into futures you have experienced versions of before

- Episodic Memory is the personal library of lived experiences stored in Non-Verbal Working Memory
- The richer this library, the more accurately we can predict, plan, and prepare for new situations
- Children with limited varied experiences have thinner Episodic Memory — which weakens foresight
- Every new experience — sports, arts, travel, chores, social challenges — adds a new entry to the library
- This is why diverse real-world experiences are not "extra" — they are the core training for EF
- Screen-based experiences add very little to Episodic Memory — passive consumption is not experience

Varied experiences = richer Episodic Memory = more accurate predictions = stronger Executive Functions. [www.ExecutiveFunctionPractice.com](http://www.ExecutiveFunctionPractice.com)

SECTION 5

# Becoming a Predictor: The Core Model



# The GrowNOW Predictor Framework

**STOP**

Pause — activate the Pre-Frontal Cortex before responding

**SEE**

Make a Mental Movie — visualize what the future looks like

**SAY**

Talk to your Brain Coach — verbalize the plan as self-talk

**FEEL**

Pre-experience the emotion — connect to the future outcome

**PLAY**

Mental trial and error — run Plan A and Plan B in your head

**GO**

Execute — take present-moment action toward the future

# Why Becoming a Predictor Strengthens EF

*Every prediction exercises the exact neural pathways that underlie executive functioning.*

<b>Non-Verbal Working Memory</b>	Visualizing what the future will look and feel like
<b>Verbal Working Memory</b>	Stating the prediction and plan internally as self-talk
<b>Self-Awareness</b>	Noticing the gap between prediction and reality afterward
<b>Emotional Regulation</b>	Pre-experiencing the emotion of the anticipated outcome
<b>Mental Play</b>	Generating multiple possible scenarios before acting
<b>Self-Motivation</b>	Building a compelling internal image of a future reward

# The Predict & Review Model — 5 Steps

## Step 1

Make 2 Mental Movie Predictions of what the activity/event will look and feel like

## Step 2

Adult records predictions and asks follow-up questions to draw out richer visual detail

## Step 3

Use those predictions to build a plan — state it as IF–THEN self-talk

## Step 4

Do the activity or event — execute the plan independently

## Step 5

Review: how accurate were the predictions? Build competence and confidence through reflection

# Predict & Review: Example in the Classroom

Task: "Make a book report — let's run the Predict & Review model first."

**Predict**

*"It will take forever." / "It will be really hard." / "I'll need a lot of help."*

**Plan**

"I will use my clock to track 20-minute blocks. If I need help, I can ask once per block."

**Do**

Student executes the task independently using their plan and clock.

**Review**

"It took 35 minutes — not forever. Medium difficulty — not as hard as predicted. I needed help once."

**Insight**

Student's Episodic Memory is updated. Next prediction will be more accurate. Confidence builds.

SECTION 6

# Practical Strategies for Home, School & Clinic

*Applying the Predictor model across the Three Zones*

# Strengthen Visual Imagery: Use Visual Language

Replace verbal directives with imagery-based prompts — not checklists

*"What is your bedroom SUPPOSED TO LOOK LIKE?"*

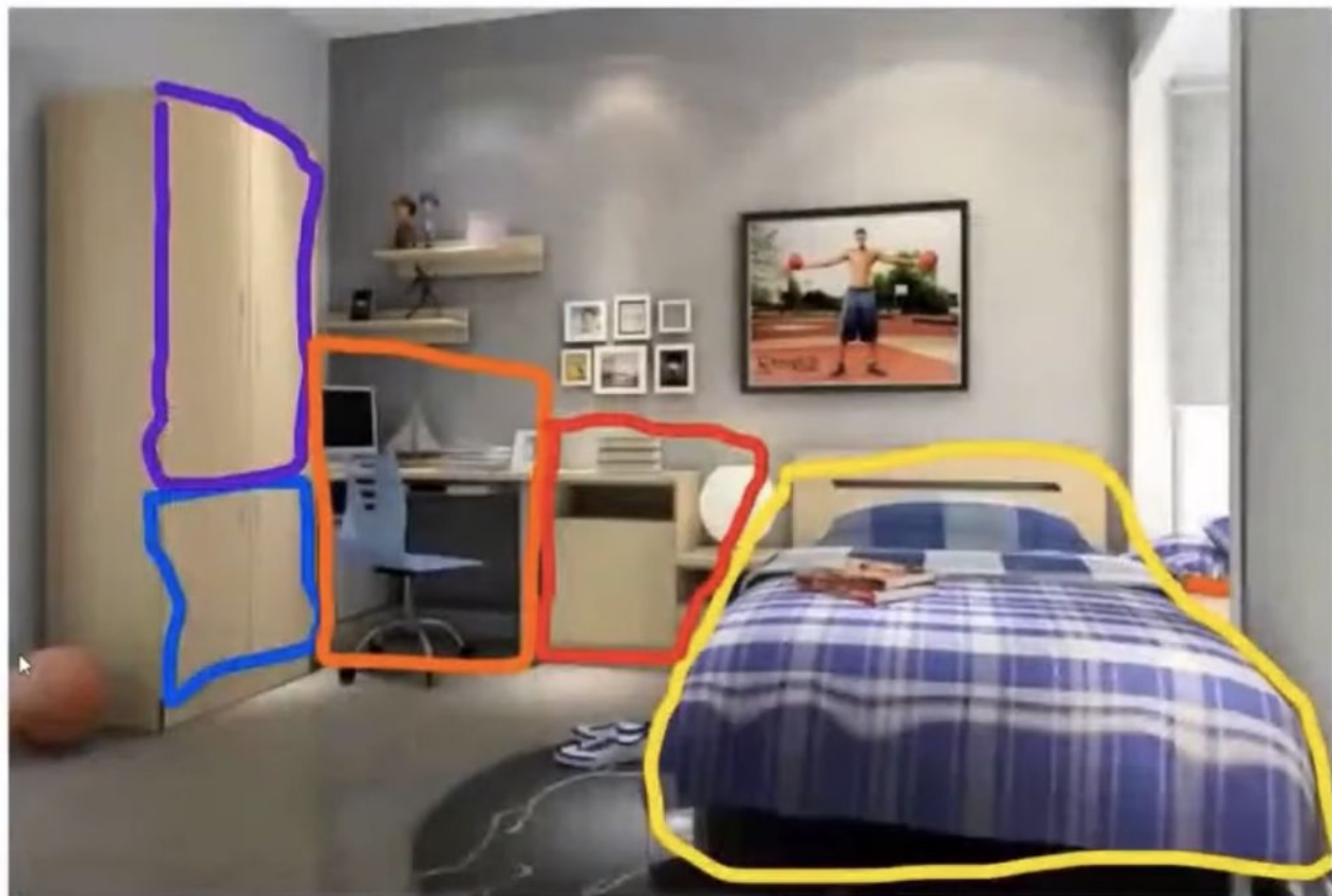
*"Help me PICTURE in my head what you should look like before leaving for school."*

*"Make a MENTAL MOVIE for me of what your perfect homework session looks like."*

*"What do YOU look like when you are doing your best work?"*

*"SHOW me with your hands what getting ready looks like — step by step."*

*"Before we start — close your eyes and SEE yourself finishing this successfully."*



**Ready  
for  
School**



# Building Internal Language: The Brain Coach

Have students name their Brain Coach — and practice talking to it throughout the day. The voice inside your head can be trained to guide every decision.

- 1 Hands Together** Physical anchor — pause the motor system and signal the brain to stop
- 2 Mouth Closed** Suppress external speech — force the language to go internal
- 3 Breathe Through Nose** Activate the pause — slow the nervous system down
- 4 Ask Brain Coach** "What should I be doing right now?"
- 5 Answer** Internal language fires — self-regulation and self-direction begin

# Strategies at Home: Building the Predictor Habit

## Run Predict & Review daily

Before any activity — school, sports, social — ask for 2 predictions, then review them afterward

## Use visual language, not checklists

"What is your room supposed to look like?" instead of "Clean your room now"

## Assign competent roles (chores)

Real responsibility builds Episodic Memory, self-efficacy, and future-oriented thinking

## Limit screen time intentionally

Screens suppress visual imagery and remove boredom — the natural trigger for mental play and planning

## Allow productive struggle

Solving problems for children short-circuits the internal planning process — let them find the way

## Name the Brain Coach

Have your child name their internal voice and practice checking in with it during daily transitions

# What Inhibits EF Development at Home?

## Overdoing tasks for them

Doing tasks the child is capable of doing independently creates overdependence and prevents skill-building

## Constant prompting

Prompt dependence = adults acting as the child's EF. Prompts must fade systematically over time

## Speaking for them

Speaking on behalf of the child inhibits self-advocacy, social EF, and verbal working memory development

## Solving all problems

Removing challenge removes the mental play that builds planning, flexibility, and problem-solving

## No free unstructured time

Unstructured time is when children develop imagination, mental play, and self-directed thinking

## Validating avoidance

Accommodating inflexibility instead of cultivating flexibility locks the fixed mindset in place

*Source: Ryan Wexelblatt, LCSW — ADHDDude.com*

# Strategies at School: Making EF Visible

## Post real-world images

A photo of what "working independently" looks like gives students a non-verbal anchor for self-regulation

## Analog clocks — Shade, Mark, Check

Make time a visible spatial quantity — students can SEE how much time remains, not just read a number

## Predict before every major task

"Before we begin — make a mental movie. What will this look like when it's done?"

## Zone-based room organization

Break classroom space into zones so students can visualize "what this space is for" — builds STOP & Read the Room

## Build in review moments

After tasks: "How accurate was your prediction?" — this is the training loop that builds EF over time

## Supports must fade

Scaffolds are starting points, not endpoints. The goal is independence — every support needs an exit plan

*Source: Sarah Ward — [efpractice.com](http://efpractice.com) | Ryan Wexelblatt — [ADHDDude.com](http://ADHDDude.com)*

# What Makes an IEP Goal Actually Build Executive Functions?

Goals that build EF look very different from goals that just accommodate it

## Goals That Accommodate (Not Build)

- Extended time on all assignments
- Adult reads instructions aloud
- Reminders given before each transition
- Checklist provided for every routine
- Parent monitors homework completion nightly

## Goals That Actually Build EF

- Student self-monitors time using clock + prediction
- Student re-reads instructions independently, then asks once
- Student uses STOP & Read the Room at transitions
- Student mentally mimes routine before executing
- Student initiates homework independently — reports to teacher

# Building Episodic Memory: The Role of Varied Experiences

You cannot predict what you have never experienced a version of

- Sports and team activities — managing frustration, reading others, performing under pressure
- Arts and music — tolerating imperfection, learning through repetition, delayed gratification
- Chores and competent roles — real-world responsibility, cause-and-effect learning, self-efficacy
- Social challenges — navigating conflict, repair, flexibility, reading the room
- Travel and new environments — STOP & Read the Room, adaptability, handling the unexpected
- Failure and recovery — the most powerful builder of Episodic Memory and self-regulation

**Experiences are not extras. They are the curriculum for Executive Function development.**

Source: Harvard Center on the Developing Child — [developingchild.harvard.edu](https://developingchild.harvard.edu)

# Key Takeaways

All Executive Functioning starts with Visual Imagery (Hindsight + Foresight) — it lives in the imagination

Verbal Working Memory is the Brain Coach — what you say internally controls what you do

EF is not about KNOWING what to do — it is about DOING it in the moment it matters

Time Blindness is a core EF challenge — make time VISIBLE and SPATIAL, not abstract

Varied experiences build Episodic Memory — the raw material for becoming a great Predictor

The Predict & Review model directly trains the internal skills that underlie all EF

Every scaffold and support needs an exit plan — the goal is always INDEPENDENCE

# Thank You

*Strengthening Executive Functions By Becoming a Predictor*



**GrowNOW ADHD**

[GrowNOWADHD.com](http://GrowNOWADHD.com)

**Sarah Ward, MS CCC-SLP**

[EFPractice.com](http://EFPractice.com)

**Harvard Developing Child**

[DevelopingChild.Harvard.edu](http://DevelopingChild.Harvard.edu)

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**Ryan Wexelblatt, LCSW**

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**CHADD**

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